

Crolf



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What's that?

Crolf is a mixture of croquet and golf. You use equipment from croquet and play something like golf in your garden.

The course

From the start of each hole there should be a minimum of 5 and a maximum of 30 m.

Usually there are 12 holes, but in the original crolf there was only one.

We have a flag or a stone at the holes, so it's possible to see where the hole is placed. The flag has to remain all game through.

You can play a hole from different directions, and it seems as different holes.

Nice greens are not funny, and if there is a tree, bush, stone, sundial or a flagstaff in the way, it's just a challenge.

Equipment

Make a Scorecard to write down how many strokes the players' use.

Use the equipment from your croquet game, and flags to mark the holes.

E-mail : English@krolf.dk
Homepage: www.crolf.com

Rules

The players are numbered from 1 to max. 6 and they keep their number until the end.

Player 1 is the first to play a stroke (surprise!), but only once. Then player 2, 3 in turns and so on.

Now it is player 1 again, player 2, 3...

If a player plays his ball out of sequence, the ball must be replaced. The player receives a penalty stroke.

It is not allowed to move flags and other obstacles. Leaves, small branches and other loose things can be moved - moving obstacles or moving the ball away from obstacles costs a penalty point.

If someone is lucky enough to get a hole-in-one, it scores 0. If your ball is hit by accident by another player, it can never be a hole-in-one. It scores at least 1.

If you have to move your ball by hand (because it is out of bounds or can't be played where it is), the 'move' counts as a stroke. You have to move the shortest way onto the course.

If another player has hit your ball out of bounds, the ball can be replaced without penalty.

You can move the ball away from hazards, but not more than 15 cm.

Winner is the player who has used fewest strokes.

